

# Eagles Crossing Golf Club, "Big Spring Mens League"

**Section 1. NAME:** This league shall be known as the "Big Spring Mens League".

**Section 2. DAY and TIME:** The league will play Tuesday evenings with a shotgun start promptly at 5:30pm. Everyone should be registered by 5:15pm. **(No playing practice holes on the way to your starting hole)**

**Everyone should leave the club house by 5:25 to their starting hole.**

**Section 3. OBJECTIVE:** The purpose of this league is to conduct golf activities to foster and maintain the spirit of good fellowship and true sportsmanship.

**Section 4. MEMBERSHIP AND ELGIBILITY:** Individual eligibility for league play must be 18 years of age prior to the start of league play. Each team **MUST** consist of a 2-man team. At least one of the two must be on the team roster. **(Your team cannot consist of two subs)**

**Section 5. Cost:** The cost per week will be: **\$17.00 + \$4.00 prize money = \$21.00**

Prize money will be 100% pay-out. Pay-out of the prize money will be determined after we know how many teams are in the league.

There will be an optional skins game each week. That will be a \$3.00 pay in and 100% pay out. Skins will be **CASH ONLY** with a sign in on the counter. **(MAKE SURE YOU SIGN THE SHEET)** If there would be a complete carry-over from one week to the next. If you did not play the week of a carry over, you can play double and enter.

There will also be a **Closest to The Pin (must be on the green)** contest each week on one of the par three's. This will cost \$1.00 per week if you choose to enter. 100% pay out.

**End of year payout:** 100% TBD

**Section 6. CAPTAINS:** Each team must select one of the regular players as the team captain. This person is responsible for:

1. Making sure both of you checks in and pays before 5:15pm.
2. Making sure the score cards are filled out correctly and turned into the club house at the end of the round. **Home team keeps the score for both groups.**
3. Reporting any problems that could come up or suggestions. Team captains will then get together vote on a solution to the problem.
4. **HOME TEAM HAS THE OFFICIAL SCORE CARD. ONCE IT IS TURNED IN THERE WILL BE NO CHANGES!!**

**Section 7. SCHEDULE:** The league shall start the season in April and end on approximately the last Tuesday in August. The last two weeks of the season will be play-offs that every team will be part of. With an end of season picnic the following week. Rain dates will be added as needed, therefor extending the season. There will be **18 weeks** of normal play with two weeks of play-offs. Week 9 on the schedule will be Alternating Shot and week 16 will be a Three Club round. **(schedule will be posted after we know the number of teams)**

**Section 8. HANDICAP:** The handicap allowance shall be 80% and will be figured on a par 36. Individual handicaps will be computed after the completion of the first round. There will be a maximum handicap of eighteen (18) strokes per person. The difference between handicaps shall be applied to holes being played from the hardest to the easiest using the men's handicap on the scorecard for the nine holes being played.

#### HANDICAP SCALE

STROKES OVER PAR		HANDICAP
1	=	1
2	=	2
3	=	2
4	=	3
5	=	4
6	=	5
7	=	6
8	=	6
9	=	7
10	=	8
11	=	9
12	=	10
13	=	10
14	=	11
15	=	12
16	=	13
17	=	14
18	=	14
19	=	15
20	=	16

<b>21</b>	=	<b>17</b>
<b>22 and Over</b>	=	<b>18</b>

**Section 9. PLAY:** Play will be from the White Tees for players age 55 and under. Players 55 and older **may** play from the Gold Tees. You must turn 55 before April 1<sup>st</sup> of that year. Once the decision has been made as to which set of tees you use, you must finish the season on those tees.

Each week individuals will be paired together with two team members from another team. This will be done by the **TEAM CAPTAIN**. There will be NO changes on the order of players once the TEAM CAPTAIN has entered the lineup. The team that is listed first on the schedule will be the **Home Team** and must enter their line up first.

**(PLEASE ENTER LAST NAME AND INITIAL ON SCORECARD AND SCORE SHEETS CLEARLY)**

**Section 10. SCORING:** Scoring will be based on holes played using handicap to determine the winner of each hole. When a hole isn't played or finished by both players, **(for any reason)** your score for that hole will be par plus any handicap strokes to which you're entitled based on your League Handicap. An "X" should go in front of your score for that hole on the score card. If you forfeit a hole, you also forfeit the total point for your match.

There shall be a total of 10 points awarded during each individual match. One point for each hole and one point for total net using the person's handicap. If there is a tie on a hole each player would receive a ½ point for that hole. There is 20 points possible per 2-man team, per match. **Max score on any hole will be double par. Please announce to the home team your score after each hole, so there are NO questions. NO SCORES WILL BE CHANGED ONCE THE CARD IS TURNED IN TO THE CLUBHOUSE. HOME TEAM HAS THE OFFICIAL SCORE CARD. DOUBLE CHECK BEFORE THEY ARE TURNED IN. HAVE THE CAPTAIN FROM THE VISITING TEAM SIGN THE CARD.**

**Section 11. WINTER RULES/LIES:** Winter are defined as Lift, Clean, and Place, without penalty, within one **CLUB HEAD** length of the original lie, no closer to the hole. **(SAME CUT)** This rule cannot be used to bring a ball back in from OB or out of a hazard. (marked with white, red, and yellow stakes)

If a ball is hit **OB** or have a **LOST BALL** take distance and a **ONE STROKE** penalty stroke. Take two club lengths and play the ball from where it went out. **Do not play a second ball.** Make sure you concur with the person you are playing against. This will help with the pace of play. **Lateral Hazard** is a **ONE STROKE** penalty. Take two club lengths and play the ball from where it went in.

**GIVE-ME-PUTTS:** Even if you are given a putt, **it still counts as a Stroke.** Make sure give-me putts are counted.

**Section 12. TEAM ROSTERS:** Team rosters will be limited to 3 players, with 2 men playing each week. If a team has a player that cannot finish the season after the halfway point, we will make an exception. Teams are required to have at least 1 regular player from their roster to have a legal lineup for that match.

**Section 13. ABSENTEE:** When there is an absentee, match points shall be awarded accordingly.

**3+ OR MORE OVER GROSS AVERAGE 2 match points and 1 total point**

**2+GROSS AVERAGE 3 match points and 1 total point**

**1+GROSS AVERAGE 4 match points and 1 total point**

**= GROSS AVERAGE 5 match points and 1 total point**

**1-GROSS AVERAGE 6 match points and 1 total point**

**2-GROSS AVERAGE 7 match points and 1 total point**

**3-GROSS AVERAGE 8 match points and 1 total point**

**4-GROSS AVERAGE 9 match points and 1 total point**

If there is an absentee the first week of play and GROSS AVERAGE's have not been established, the player will be awarded 5 match points and 1 total point.

**Section 14. Subs:** There will be a list of men that are willing to sub for any team if you need someone. Each captain needs to obtain a copy of this list. **It is your captain's responsibility to get a sub.** "Do Not" call the course the day of the league and expect them to find you a sub. A sub cannot be a regular player from another team's roster. If you have someone that would like to be on the sub list, please let us know so we can add their name to the list.

**The sub is responsible for paying \$10.00 that night, the other \$11.00 is the responsibility of the absent player. Any money not paid will be taken out of that team's pay out at the end of the season.**

**Section 15. POSTPONEMENTS:** All postponements will be made by the Management at Eagles Crossing. For any reason they feel the course is unplayable, the Team Captains will be notified by 4:00PM. If bad weather happens during a match: After 5 holes are completed it is considered a match.

**Section 16. Play-Offs:** Every team will be involved in the play-offs. Players must have at least 10 rounds played to be qualified for play-offs. **Subs cannot be used during play-offs unless they have played 10 rounds in the league.**

**TIES:** Ties will be decided by the team's net score that night.

---

**Team Name:** \_\_\_\_\_

**Captains Name:** \_\_\_\_\_

**Cell #** \_\_\_\_\_ **Text Y/N** \_\_\_\_\_

**Cell #** \_\_\_\_\_ **Text Y/N** \_\_\_\_\_

**Players Names:**

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_