2019 EAGLES CROSSING MONDAY LEAGUE

FEES: Entrance fee: \$25/person (\$50 per team) Greens Fees: \$10.00 (\$30 PRE-PAID) Cart: \$7.00/person

Shotgun start at 5:30 p.m. on Monday evenings, beginning April 15TH. Some tees may have 2 groups per tee, as noted by the schedule. The A group will tee off first. The B group will tee off second. Everyone will wait until the horn signals before teeing off. There will be an organizational meeting on Monday April 8th at 5:30 P.M. WE MUST HAVE A MINIMUM OF 12 TEAMS SIGN UP TO HAVE THE LEAGUE. DEADLINE TO

REGISTER WILL BE APRIL 11TH.

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SCORING:

The league will be scored as a better ball of partners. This format will be based on an 11 point per week system.1 point will be awarded for each hole won, for a total of 9 points, while 2 points will be awarded for combined low NET score. Each team will match their best score after handicap adjustment, against the other teams best score, also after handicap adjustment. In the event of a tie on a hole, each team will receive 1/2 of a point. The two points will be awarded at the end by adding both partners total scores, subtracting the handicaps and comparing to their

HANDICAPS: Handicaps will be recalculated each week by taking all previous 9 hole match scores into consideration. 90% of the difference between par and average score will be used to establish handicaps. Maximum handicap will be 18. The maximum strokes per hole a golfer can receive is one (1), however actual handicaps (up to 18) will be used in

SUBSTITUTES: 1) Substitutes will be handicapped the first evening they sub. After the round, a handicap will be calculated, and the scoring will be adjusted accordingly. After that sub has played once, their handicap is then established for future rounds.

2) Each player will pay \$30.00 at the beginning of the season for an "Advanced Greens Fee". Each player is responsible for providing their own substitutes. Failure to have a player on a given night will result in a \$10.00 charge (taken from Advance Greens Fee). At the end of the season, any balance remaining will be refunded to each player. This policy is being used to discourage no-shows.

SCORE KEEPING: Score cards will be prepared in advance by the Club. If a sub is used, it is the responsibility of the golfers to adjust the card, if they have not given the clubhouse staff ample notice. AFTER PLAY, CARDS MUST BE TURNED INTO THE PRO SHOP FOR RECORD KEEPING. Each team must tabulate their own scores.

Each week there will be an optional Skins game for the league members to play. The cost will be \$5.00 per night, with any skins being paid out. If there is a carry over, each person playing the second week, will have to have paid a combined \$10.00 for the two weeks. Their will be a separate skins game for those playing from the senior tees, and those playing from the white tees..

RULES:

- 1. Winter rules will be used in the fairway only, which you can roll your ball to improve your lie, but no more than 1 club length, and no closer to the hole.
- 2. All other local and PGA rules will be observed.
- 3. Out of bounds (indicated by white stakes) will be assessed a penalty of stroke and distance. (Example: if hitting off the tee and you go out of bounds, you would re hit from the tee, and be lying 3, wherever your 2nd tee shot goes). If thought to be out of bounds, always hit a provisional ball. If out of bounds, and a provisional ball was not hit, drop a ball in bounds and take a 2-stroke penalty, instead of returning to original place where ball was hit.
- 4. In the event that the team or player does not show, you will play against par.
- 5. The maximum score on a hole is double par +1.
- 6. Anyone over the age of 60 may choose to play from the Senior (Gold) Tees, however, they must do so all season long, due to handicapping purposes.

PRIZES:

- 1.Each night 2 (TWO) sleeves of golf balls will be awarded to a closest to the pin winner, one for the white tee players, and one for the gold tee players.
- 2. The top four teams will receive merchandise gift certificates (Values will be based on # of teams), which will be paid out after the last night of league play, during a steak dinner for league members and subs (\$16.00 per person)

PLAYOFFS:

The top four teams will be seeded (according to finish) for a playoff during the last 2 weeks to determine the payouts. The first place team will play the fourth place team, while the second and third place teams play. During the last week the two winners will play for 1st, while the losers play for 3rd. Everyone else (including subs, can play in a scramble format for prizes.

RAIN POLICY: The league will not be canceled until 4:30 p.m. on the day of the match. Six holes constitute a complete match, if the league is called due to weather during the round. All matches canceled, will not be made up, they may however replace a scramble or position night. Once a league night is begun, only lightening and/or heavy rain will stop the league early. If the horn is blown to bring you in, DO NOT LEAVE for 15 minutes, as we may go back out if the weather passes. If one team leaves due to weather, and the other continues, they will continue to win holes, and will automatically win total. If both teams leave early, the remaining points will be split equally (including total).

SCRAMBLE: One or Two scramble and/or alternate shot matches may be played during the season. Points will be awarded.

POSITION NIGHT: One or Two position nights may be played during the season. The first place team at that time will play the second place team at that time, and so on.